

# BABOK® v3 Demystified Webinar Series

Chapter: Chennai IIBA® Chapter  
Date & Time: 29-Sep-16 | 6:30 to 7:30 PM IST  
Topic: Collaborative Games  
Presenter: Mohan Kumar Subramani, CBAP®

# Collaborative Games

- Collaborative games encourage participants in an elicitation activity to collaborate in building a joint understanding of a problem or a solution.
- Collaborative games refer to several structured techniques inspired by game play and are designed to facilitate collaboration.
- Each game includes rules to keep participants focused on a specific objective.

# Collaborative Games

- The games are used to help the participants share their knowledge and experience on a given topic, identify hidden assumptions, and explore that knowledge in ways that may not occur during the course of normal interactions.
- The shared experience of the collaborative game encourages people with different perspectives on a topic to work together in order to better understand an issue and develop a shared model of the problem or of potential solutions.
- Many collaborative games can be used to understand the perspectives of various stakeholder groups.

# Collaborative Games

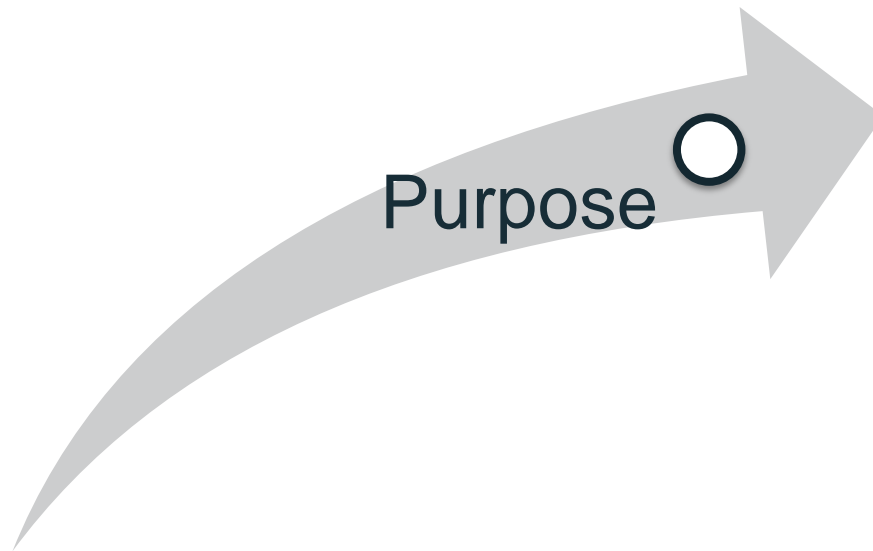
- Collaborative games often benefit from the involvement of a neutral facilitator who helps the participants understand the rules of the game and enforces those rules.
- The facilitator's job is to keep the game moving forward and to help ensure that all participants play a role.
- Collaborative games usually involve a strong visual or tactile element.
- Activities such as moving sticky notes, scribbling on whiteboards, or drawing pictures help people to overcome inhibitions, foster creative thinking, and think laterally.

# Collaborative Games



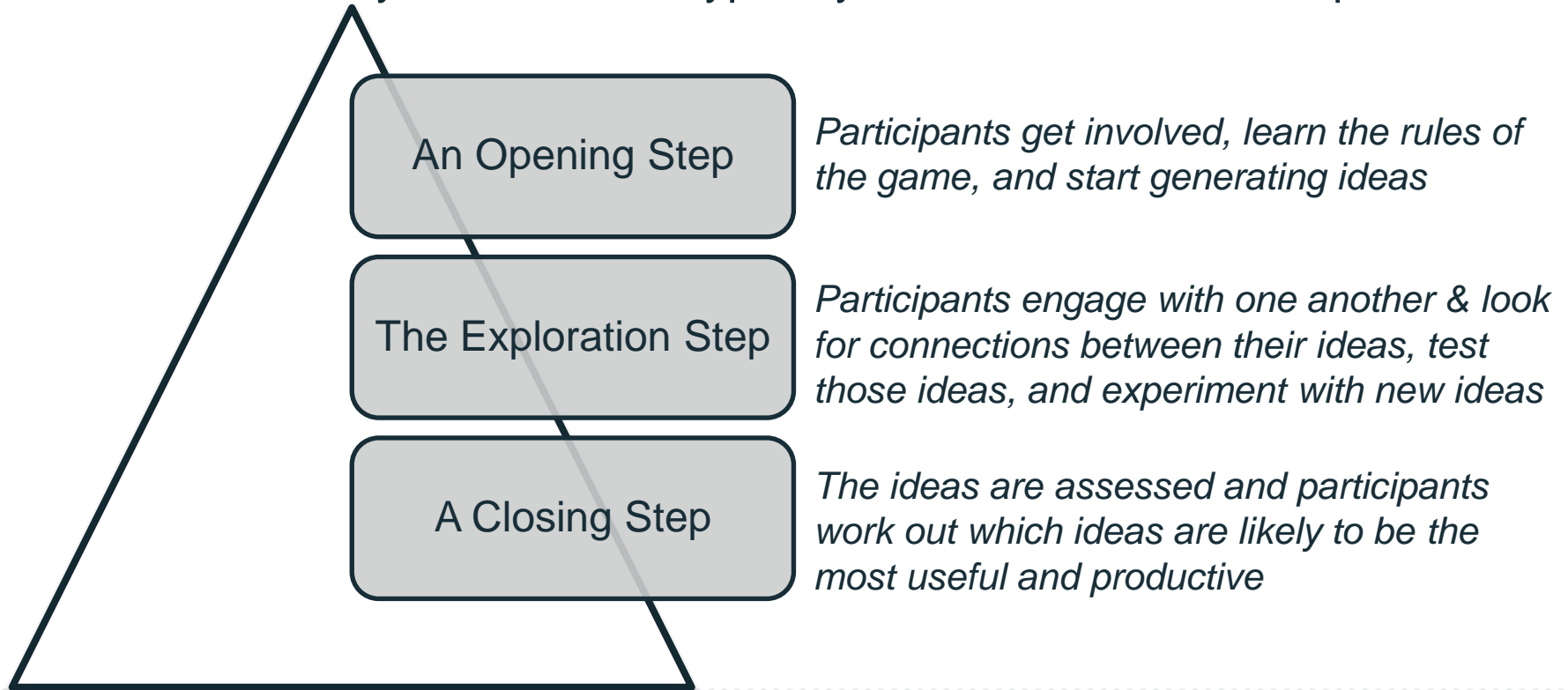
# Elements: Game Purpose

- Each different collaborative game has a defined purpose—usually to develop a better understanding of a problem or to stimulate creative solutions—that is specific to that type of game. The facilitator helps the participants in the game understand the purpose and work toward the successful realization of that purpose.



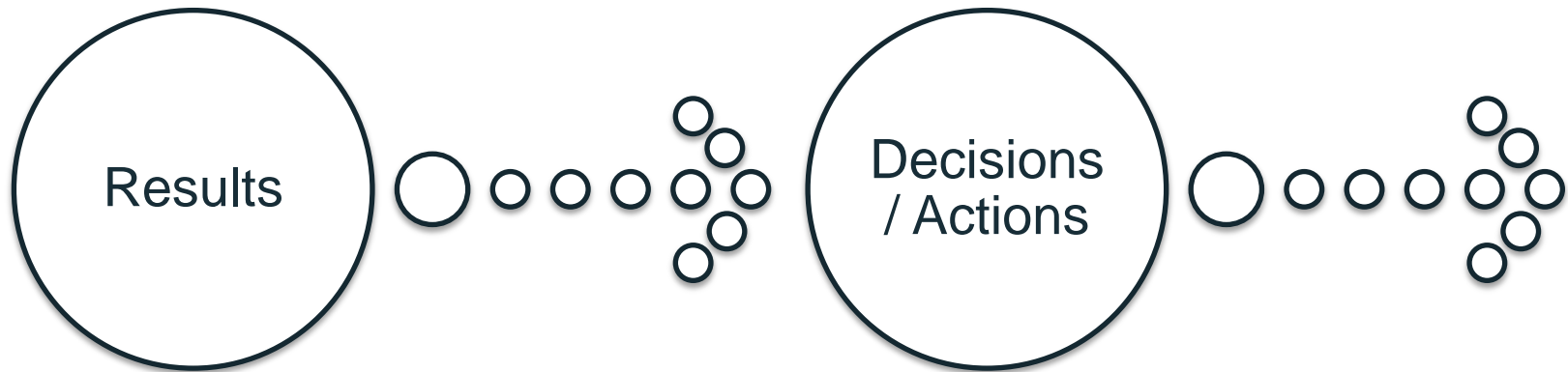
# Elements: Process

- Each type of collaborative game has a process or set of rules that, when followed, keeps the game moving toward its goal. Each step in the game is often limited by time. Games typically have at least three steps:



# Elements: Outcome

- At the end of a collaborative game, the facilitator and participants work through the results and determine any decisions or actions that need to be taken as a result of what the participants have learned.





# Examples of Collaborative Games

Game	Description	Objective
Product Box	Participants construct a box for the product as if it was being sold in a retail store.	Used to help identify features of a product that help drive interest in the marketplace.
Affinity Map	Participants write down features on sticky notes, put them on a wall, and then move them closer to other features that appear similar in some way.	Used to help identify related or similar features or themes.
Fishbowl	Participants are divided into two groups. One group of participants speaks about a topic, while the other group listens intently and documents their observations.	Used to identify hidden assumptions or perspectives.

# Strengths

- May reveal hidden assumptions or differences of opinion.
- Encourages creative thinking by stimulating alternative mental processes.
- Challenges participants who are normally quiet or reserved to take a more active role in team activities.
- Some collaborative games can be useful in exposing business needs that aren't being met.

# Limitations

- The playful nature of the games may be perceived as silly and make participants with reserved personalities or cultural norms uncomfortable.
- Games can be time-consuming and may be perceived as unproductive, especially if the objectives or outcomes are unclear.
- Group participation can lead to a false sense of confidence in the conclusions reached.

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# Next Webinar: Concept Modelling

27-October-2016 [Thursday]





# Thank You

## **Webinar Platform**

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## **Presented By**

Mr. Mohan Kumar Subramani, CBAP®  
Business Analysis Faculty